Veronica “Eclipse” Black

Disadvantages:

Secret

Flashbacks

Compulsion

Restriction: No Armor

Strength: 8

Dexterity: 17

Constitution: 10

Intelligence: 10

Wisdom: 16

Charisma: 13

Level 1: (73CP)

1d10 (6CP) +1 BAB (6CP) Saves: +1 Reflex, +1 Will (6CP) +2 Skill Points (2CP)

Proficiencies:

Weapons – All Simple/Scythe (6CP)

Adept – Acrobatics, Perception, Stealth, Martial Arts (6CP)

Fast Learner – Specialized/Augment Attack (6CP)

Celerity (6CP)

Improved (3CP)

Finesse – Dex to Hit (6CP)

Finesse – Wis to Damage (6CP)

Fortune – Defiant (6CP)

Spirit Weapon – Scythe (6CP)

Skill Focus – Martial Arts +1 (2CP)

Level 2: (27CP)

1d10 (6CP) +1 BAB (6CP) Saves: +1 Fort, +1 Will (6CP) +3 Skill Points (3CP)

Improved Celerity (3CP)

Improved Initiative (3CP)

Level 3: (33CP)

Level 4: (27CP) +1 Dex. +1 Cha

Level 5: (33CP)

Level 6: (27CP)

Level 7: (33CP)

Level 8: (27CP) +1 Dex, +1 Wis